

SPACE BRIGADE

Corporal Piotr Wedovski		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Soldier 1st Class Yen Tamasi		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Soldier 2nd Class James Braddock		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Medic 2nd Class Herntz Schloden		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Engineer William Pete		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Soldier 1st Class Eilen McLovett		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Soldier 2nd Class Bernard Ndola		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Name		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Name		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Name		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

Name		Wounded <input type="checkbox"/>	Dead <input type="checkbox"/>
Skill	Firearm	Melee	

SCORING

PRIMARY MISSION:

FOR EACH STAR COLLECTED: **+1**

FOR EACH SURVIVING SOLDIER
(INCLUDING THE CORPORAL): **+2**

FOR NOTING THE BRAVO KEYWORD: **+2**

FOR EACH ALLY GUIDED TO THE SHIP: **+1**

FOR NOTING THE SAMPLE A KEYWORD AND
COLLECTING SAMPLE MK867: **+5**

FOR NOTING THE SAMPLE B KEYWORD AND
COLLECTING SAMPLE MK523: **+5**

FOR NOTING THE BOOM KEYWORD: **+5**

FOR PLAYING ON EASY MODE: **-10**

Your score depends on the choices you made during your primary mission, but also the secondary mission you chose. Do not hesitate to restart the adventure in order to obtain a higher score (the maximum score for the primary mission is 50 points).

SECONDARY MISSIONS:

For noting the PROFESSOR keyword: **+3**

For collecting the box containing the KIMERAE sample: **+3**

For collecting the EXPERIMENT REPORT: **+3**

VELEPTOR MISSION:

For noting the COMPLETED keyword: **+3**

If GWAAN remained your ally to the end: **+3**

For noting the SHIP keyword: **+2**

For leaving the station in the Veleptor ship: **+3**

For having at least one Veleptian material or weapon: **+1**

GOR BARAN MISSION:

For noting the ESCAPE keyword: **+3**

If Janus Kemp remained your ally to the end: **+3**

For noting the PHOTO or ARTICLE keyword: **+3**

